# A63H

# TOYS, e.g. TOPS, DOLLS, HOOPS OR BUILDING BLOCKS

### **Definition statement**

This place covers:

A toy is a thing made to be played with. A cup with a toy feature is not a toy although it can be played with.

# A63H 1/00

Tops (diabolos or similar thrown and caught spinning tops or throwing and catching devices therefor <u>A63B 67/16</u>; flying tops {<u>A63H 27/12</u>})

### **Definition statement**

*This place covers:* All types of spinning tops.

### References

### Limiting references

This place does not cover:

| Flying tops   | <u>A63H 27/12</u> |
|---|-------------------|
| Diabolos or similar thrown and caught spinning tops; Throwing and catching devices therefor | <u>A63B 67/16</u> |

### Informative references

Attention is drawn to the following places, which may be of interest for search:

| Throwing discs A63 | l <u>33/18</u> |
|--------------------|----------------|
|--------------------|----------------|

# A63H 3/00

Dolls {(puppets or marionettes for shows or theatres A63J 19/006)}

### **Definition statement**

*This place covers:* Dolls and toy animals.

### References

### **Limiting references**

| Puppets or marionettes for shows or theatres | <u>A63J 19/006</u> |
|--|--------------------|
|--|--------------------|

# A63H 3/001

{simulating physiological processes, e.g. heartbeat, breathing or fever (with fluid ingestion or emission <u>A63H 3/24</u>)}

### References

#### **Limiting references**

This place does not cover:

| With fluid ingestion or emission | <u>A63H 3/24</u> |
|----------------------------------|------------------|
|----------------------------------|------------------|

# A63H 3/003

{specially adapted for a particular function not connected with dolls (as electric lighting devices <u>A63H 3/006</u>)}

#### References

#### **Limiting references**

This place does not cover:

| Dolls as electrical lightning                | <u>A63H 3/006</u>  |
|--|--------------------|
| Puppets or marionettes for shows or theatres | <u>A63J 19/006</u> |

# A63H 3/005

### {for use as container (containers **B65D**)}

#### References

#### **Limiting references**

This place does not cover:

| Puppets or marionettes for shows or theatres | <u>A63J 19/006</u> |
|--|--------------------|
| Dolls for use as containers                  | <u>B65D</u>        |

# A63H 3/006

{provided with electrical lighting (electrical lighting F21)}

#### References

#### Limiting references

This place does not cover:

Electrical lighting

# A63H 3/04

### with deformable framework

### **Definition statement**

This place covers:

Dolls and toy animals where the framework is deformable e.g. a wire that can be bend

# A63H 3/06

# Air-filled or inflatable toy figures (connection of valves to inflatable elastic bodies <u>B60C 29/00</u>)

### References

### **Limiting references**

This place does not cover:

| Connection of valves to inflatable elastic bodies | B60C 29/00 |
|---|------------|
|   |            |

# A63H 3/16

### made of parts that can be put together {(facial parts only A63H 3/365)}

### References

### **Limiting references**

This place does not cover:

| Facial parts only | <u>A63H 3/365</u> |
|-------------------|-------------------|

# A63H 3/365

{allowing a choice of facial features, e.g. to change the facial expression (change of expression through animation <u>A63H 3/48</u>, self-moving <u>A63H 13/005</u>; movable eyes <u>A63H 3/40</u>)}

### References

### **Limiting references**

| Movable eyes                           | <u>A63H 3/40</u>   |
|--|--------------------|
| Change of expression through animation | <u>A63H 3/48</u>   |
| Self moving                            | <u>A63H 13/005</u> |

# A63H 3/42

### Manufacture of eyes (artificial eyes for human beings A61F 2/14)

### References

#### **Limiting references**

This place does not cover:

| Artificial eyes for human beings | <u>A61F 2/14</u> |
|----------------------------------|------------------|
|----------------------------------|------------------|

# A63H 3/44

Dolls' hair or wigs; Eyelashes; Eyebrows (wigs, eyelashes, eyebrows for humans A41G)

### References

### **Limiting references**

This place does not cover:

| Wigs, eyelashes, eyebrows for humans | <u>A41G</u> |
|--------------------------------------|-------------|
|--------------------------------------|-------------|

# A63H 3/48

Mounting of parts within dolls, e.g. automatic eyes {or parts for animation (self-moving <u>A63H 13/00</u>)}

### References

#### **Limiting references**

This place does not cover:

|  | Self-moving | <u>A63H 13/00</u> |
|--|-------------|-------------------|
|--|-------------|-------------------|

# A63H 3/52

Dolls' houses, furniture or other equipment {(simulating liquid flow <u>A63H 33/3022</u>)}; Dolls' clothing or footwear

### References

**Limiting references** 

| Simulating liquid flow | A63H 33/3022 |
|------------------------|--------------|
|------------------------|--------------|

# A63H 5/00

Musical or noise- producing devices for additional toy effects other than acoustical (musical tops <u>A63H 1/28</u>; {sound-producing dolls <u>A63H 3/28</u>; musical toy vehicles <u>A63H 17/268</u>; acoustical vehicle-signalling devices <u>A63H 17/32</u>; whistling toy locomotive arrangements <u>A63H 19/14</u>}; music, sound or noise production in general <u>G10</u>)

### **Definition statement**

*This place covers:* Any toy that makes music or noise

### References

#### **Limiting references**

This place does not cover:

| Musical tops                        | <u>A63H 1/28</u>   |
|-------------------------------------|--------------------|
| Sound producing dolls               | <u>A63H 3/28</u>   |
| Musical toy vehicles                | <u>A63H 17/268</u> |
| Acoustic vehicle signalling devices | <u>A63H 17/32</u>  |
| Whistling toy locomotives           | <u>A63H 19/14</u>  |
| Game callers for hunting            | A01M 31/004        |
| Musical instruments in general      | <u>G10</u>         |

# A63H 7/00

### Toy figures led or propelled by the user

### **Definition statement**

*This place covers:* Toys pulled e.g. by a string or pushed e.g. by a rod.

# A63H 9/00

Special methods or compositions for the manufacture of dolls, toy animals, toy figures, or parts thereof

### **Definition statement**

This place covers:

All methods especially for producing dolls, toy animals, toy figures or parts thereof or special materials therefore.

# A63H 11/00

### Self-movable toy figures

### **Definition statement**

*This place covers:* Mechanically or gravity driven toy figures

### References

### **Limiting references**

This place does not cover:

| Home robots, i.e. for home use. | <u>B25J 9/0003</u> |
|---------------------------------|--------------------|
|---------------------------------|--------------------|

# A63H 13/00

Toy figures with self-moving parts, with or without movement of the toy as a whole

### **Definition statement**

*This place covers:* Not self moving toy figures or animals, the figure or animal might be moved by the user.

# A63H 13/005

{with self-moving head or facial features (with a choice of features <u>A63H 3/365;</u> movable eyes <u>A63H 3/40</u>)}

### References

### **Limiting references**

This place does not cover:

| Allowing a choice of facial features | <u>A63H 3/365</u> |
|--------------------------------------|-------------------|
| Movable eyes                         | <u>A63H 3/40</u>  |

# A63H 13/15

imitating drawing or writing (changeable or secret pictures **B44F 1/10**)

### References

#### **Limiting references**

| Changeable or secret picture | <u>B44F 1/10</u> |
|------------------------------|------------------|
|------------------------------|------------------|

# A63H 15/00

### Other gravity-operated toy figures

### **Definition statement**

*This place covers:* Figures or animals where gravity is used to other things that just moving the toy.

# A63H 17/00

Toy vehicles, e.g. with self-drive; {(convertible into other toys <u>A63H 33/003</u>); Cranes, winches or the like;} Accessories therefor (traffic games with figures moved by players <u>A63F 9/14</u>)

### **Definition statement**

This place covers:

Vehicles such as cars, trucks, diggers or tanks.

### References

### Limiting references

This place does not cover:

| Toy vehicles convertible into other toys, e.g. toy figure | <u>A63H 33/003</u> |
|---|--------------------|
| Traffic games with figures moved by players               | <u>A63F 9/14</u>   |

# A63H 17/008

{Launching devices for motorless toy vehicles (start mechanisms for trackways <u>A63H 18/026</u>; for toy aircraft <u>A63H 27/14</u>)}

### References

### Limiting references

This place does not cover:

| Launch mechanisms for toys on trackways | <u>A63H 18/026</u> |
|---|--------------------|
| Launch mechanisms for toy aircraft      | <u>A63H 27/14</u>  |

# A63H 17/25

Other wheeled vehicles with moving figures {(toy figures moving together with toy vehicles, led or propelled by the user, <u>A63H 7/04</u>; self-movable toy figures driven by wheeled undercarriages <u>A63H 11/10</u>)}

### References

### Limiting references

This place does not cover:

Toy figures moving together with toy vehicles, led or propelled by the user A63H 7/04

 Self-movable toy figures driven by wheeled undercarriages
 A63H 11/10

# A63H 17/26

# Details; Accessories (drive mechanisms <u>A63H 29/00</u>)

### References

### Limiting references

This place does not cover:

| Drive mechar | isms | A63H 29/00 |
|--------------|------|------------|
|              |      |            |

# A63H 17/264

{Coupling mechanisms (for model railway vehicles A63H 19/18)}

### References

### Limiting references

This place does not cover:

| For model railway vehicles | <u>A63H 19/18</u> |
|----------------------------|-------------------|
|----------------------------|-------------------|

# A63H 18/00

Highways or trackways for toys (railway permanent way <u>A63H 19/30</u>; for special railways <u>A63H 21/00</u>); Propulsion by special interaction between vehicle and track

### **Definition statement**

This place covers:

E.g. trackways for slot cars and any other track way except railways

### References

### Limiting references

This place does not cover:

| Railway permanent way | <u>A63H 19/30</u> |
|-----------------------|-------------------|
| Special railways      | <u>A63H 21/00</u> |

# A63H 19/00

Model railways (propulsion by special interaction between vehicle and track A63H 18/00)

### **Definition statement**

This place covers:

Railways with at leas two rails extending parallel on which the wheels are supported/guided.

### References

### **Limiting references**

This place does not cover:

| Propulsion by special interaction between vehicle and track | <u>A63H 18/00</u> |
|---|-------------------|
| Mono-rails  | <u>A63H 21/04</u> |

# A63H 19/36

Model railway structures, e.g. kinds of arrangement of several units in containers, or on plates, or in combination with scenics for toy purposes (models or scenery for general purposes <u>G09B</u>)

### References

### **Limiting references**

This place does not cover:

Models or scenery for general purposes <u>G09B</u>

# A63H 21/00

### Other toy railways

### **Definition statement**

*This place covers:* Cable or rail suspended vehicles e.g. mono-rails.

# A63H 23/00

### Toy boats; Floating toys; Other aquatic toy devices

### **Definition statement**

*This place covers:* All water toys and submarines.

### References

### Limiting references

This place does not cover:

Water guns

F41B 9/00

# A63H 27/00

### Toy aircraft; Other flying toys (toys with parachutes A63H 33/20)

### **Definition statement**

*This place covers:* All aircraft, helicopters, balloons or kites.

### References

### **Limiting references**

This place does not cover:

| Toys with parachutes | <u>A63H 33/20</u> |
|----------------------|-------------------|

### Informative references

Attention is drawn to the following places, which may be of interest for search:

| Unmanned aerial vehicles [UAV], e.g. drones | <u>B64U</u> |
|---|-------------|
|   |             |

# A63H 27/002

{Means for manipulating kites or other captive flying toys, e.g. kite-reels (reels in general <u>B65H 75/00</u>)}

### References

### **Limiting references**

This place does not cover:

| Control of kite surfers | <u>B63H 8/16</u>  |
|-------------------------|-------------------|
| Reels in general        | <u>B65H 75/00</u> |

# A63H 27/008

{Propelled by flapping of wings (driving mechanisms with extensible rubber bands for toys in general <u>A63H 29/18</u>)}

### References

### Limiting references

This place does not cover:

| Driving mechanisms with extensible rubber bands for toys in general | <u>A63H 29/18</u> |
|---|-------------------|
|---|-------------------|

# A63H 27/08

Kites (kite-sails or kite-wings specially adapted for water sports boards **B63H 8/10**; kite-sails for wind propelled vessels **B63H 9/069**)

### References

### **Limiting references**

| Kite-sails or kite-wings specially adapted for water sports boards | <u>B63H 8/10</u>  |
|--|-------------------|
| Kite-sails for wind propelled vessels                              | <u>B63H 9/069</u> |

### Informative references

Attention is drawn to the following places, which may be of interest for search:

| Kites other than for toys aspects or for propulsion | <u>B64C 31/06</u> |
|---|-------------------|
|   |                   |

# A63H 27/10

Balloons (connection of valves to inflatable elastic bodies <u>B60C 29/00;</u> {other than toy aspects <u>B64B 1/40</u>})

### References

#### **Limiting references**

This place does not cover:

| Connection of valves to inflatable elastic bodies | <u>B60C 29/00</u> |
|---|-------------------|
| Other than toy aspects                            | <u>B64B 1/40</u>  |

# A63H 27/12

### {Helicopters (A63H 27/04 takes precedence); Flying tops}

### References

### Limiting references

| This place does not cover: |            |
|----------------------------|------------|
| Aviation helicopters       | B64C 27/04 |

# A63H 27/14

Starting or launching devices for toy aircraft; Arrangements on toy aircraft for starting or launching {(for launching objects from an aircraft <u>A63H 27/004</u>)}

### References

### Limiting references

This place does not cover:

| For launching objects from an aircraft | <u>A63H 27/004</u> |
|--|--------------------|
|--|--------------------|

# A63H 29/00

### Drive mechanisms for toys in general

### **Definition statement**

*This place covers:* All types of drives for toys.

### References

### **Limiting references**

This place does not cover:

| Toys actuated by the wind | <u>A63H 33/40</u> |
|---------------------------|-------------------|

# A63H 29/22

Electric drives (power supply through track A63H 18/12)

### References

### **Limiting references**

This place does not cover:

| Power supply through track | <u>A63H 18/12</u> |
|----------------------------|-------------------|

# A63H 30/00

Remote-control arrangements specially adapted for toys, e.g. for toy vehicles (steering mechanisms for toy vehicles <u>A63H 17/36</u>; for model railways <u>A63H 19/24</u>, <u>A63H 19/28</u>)

### **Definition statement**

This place covers:

Remote control by wire, wireless ,mechanical means, hydraulic or pneumatic .

### References

### **Limiting references**

This place does not cover:

| Steering mechanisms for toy vehicles | <u>A63H 17/36</u>             |
|--------------------------------------|-------------------------------|
| For model railways                   | <u>A63H 19/24, A63H 19/28</u> |

# A63H 30/02

Electrical arrangements (transformers H01F; converters H02M)

### References

#### **Limiting references**

| Transformers | <u>H01F</u> |
|--------------|-------------|
| Converters   | <u>H02M</u> |

# A63H 31/00

# Gearing for toys (gearing in general F16H)

### **Definition statement**

This place covers:

Gears, gearings and clutches.

# References

### Limiting references

This place does not cover:

|                    | <b>-</b> ( a) ( |
|--------------------|-----------------|
| Gearing in general | <u>F16H</u>     |
|                    |                 |

# A63H 33/00

### Other toys

### **Definition statement**

*This place covers:* All toys which do not fit in any of the other groups.

# A63H 33/005

### {Motorised rolling toys}

### **Definition statement**

*This place covers:* E.g. be a ball with a drive inside.

# A63H 33/006

### {Infant exercisers, e.g. for attachment to a crib}

### References

### **Limiting references**

| Children's furniture, e.g. activity table. | <u>A47D</u>        |
|--|--------------------|
| Pillows combined with dolls.               | <u>A47G 9/1045</u> |
| Teats.                                     | <u>A61J 11/00</u>  |
| Teething rings.                            | <u>A61J 17/02</u>  |

# A63H 33/007

{Push or pull wheels, e.g. with movable parts other than toy figures driven by the wheels (<u>A63H 33/02</u> takes precedence; for driving movable toy figures <u>A63H 7/04</u>)}

### References

#### Limiting references

This place does not cover:

| For driving movable toy figures | <u>A63H 7/04</u> |
|---------------------------------|------------------|
|---------------------------------|------------------|

# A63H 33/18

Throwing or slinging toys, {e.g. flying disc toys (discs used in athletics <u>A63B 65/10</u>)} (as part of a game <u>A63F 9/02</u>; sling weapons <u>F41B 3/00</u>; spring toy guns <u>F41B 7/08</u>)

### References

### Limiting references

This place does not cover:

| Discs used in athletics.      | <u>A63B 65/10</u> |
|-------------------------------|-------------------|
| Discs used as part of a game. | <u>A63F 9/02</u>  |
| Sling weapons.                | <u>F41B 3/00</u>  |
| Spring toy guns               | <u>F41B 7/08</u>  |

# A63H 33/20

Toys with parachutes; Toy parachutes {(<u>A63H 27/004</u>, <u>A63H 27/005</u>, and <u>A63H 27/087</u> take precedence; parachutes for aeronautics <u>B64D 17/00</u>)}

### References

#### **Limiting references**

| Means for launching objects from aircraft, e.g. pilot or missiles     | <u>A63H 27/004</u> |
|---|--------------------|
| Rockets or missiles   | A63H 27/005        |
| Means for launching objects along a kite string, e.g. with parachutes | <u>A63H 27/087</u> |
| Parachutes for aeronautics.   | <u>B64D 17/00</u>  |

# A63H 33/22

Optical, colour, or shadow toys ({puzzles with optical elements <u>A63F 9/0613</u>}; kaleidoscopes <u>G02B 27/08</u>)

### References

#### **Limiting references**

This place does not cover:

| Puzzles with optical elements | <u>A63F 9/0613</u> |
|-------------------------------|--------------------|
| Kaleidoscopes                 | <u>G02B 27/08</u>  |

# A63H 33/26

Magnetic or electric toys (electric drives <u>A63H 29/22</u> {; indoor games played with small balls using magnetic power <u>A63F 7/0088</u>, <u>A63F 7/068</u>})

### References

#### **Limiting references**

This place does not cover:

| Electric drives.  | <u>A63H 29/22</u>       |
|---|-------------------------|
| Indoor games played with small balls using magnetic power | A63F 7/0088, A63F 7/068 |

# A63H 37/00

Jokes; Confetti, streamers, or other dance favours {; Cracker bonbons or the like}

### **Definition statement**

This place covers:

E.g. things used by cheer leaders or sport fans to cheer their team.